

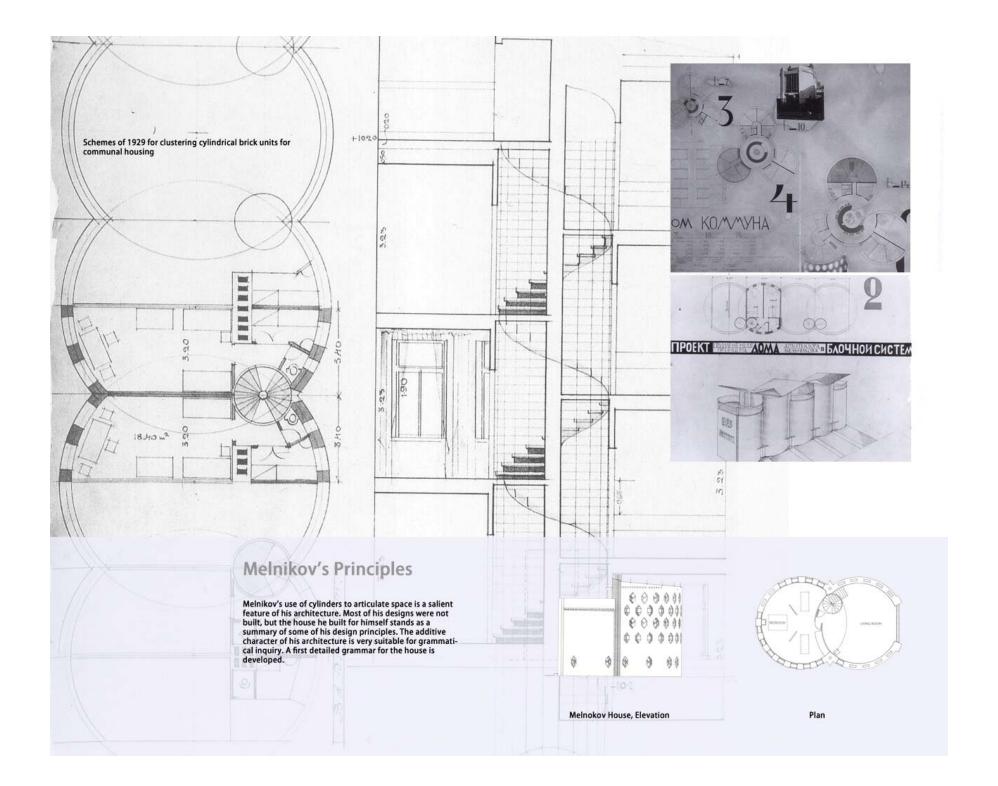
# Geometric Propagation of Melnikov Grammar using NITROS

This study extracts the basic design principles of Russian Architect Konstantin Melnikov's architecture and turns them into a set of geometric rules that are implemented in a computer program using AutoLisp and NITROS. By implementing collision detection methods and other constraints the grammar is able to propagate a zone in an "autonomous" way. This document shows both the grammar and the results of different experiments resulting from different constraints in the implementation of the program.

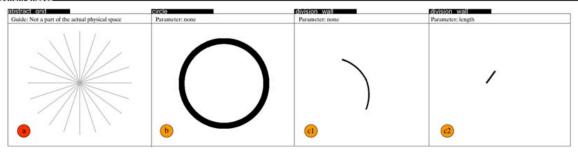
**Daniel Cardoso** SMArchS - Computation Department of Architecture

4.564. Formal Design Knowledge and Programmed Constructs

School of Architecture and Planning Massachusetts Institute of Technology



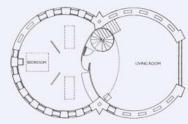




door	window	window	pilaster
Parameter: none	Parameter: none	Parameter: length	Parameter: none
Δ	ь	=	•
<b>d</b>	•	@	•

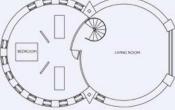
DRIESSON	stall	2201	
Parameter: none	Parameter: none	Parameter: width (These elements end the grammar)	NO 1
•			
@	(8)	h	

# Melnikov's House Lexicon



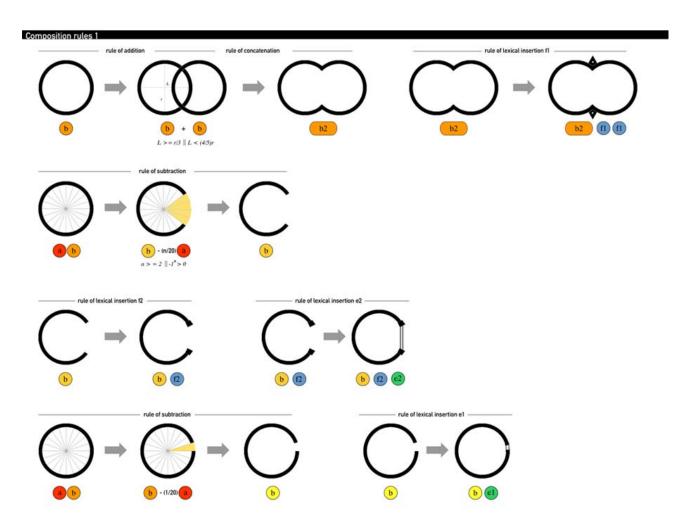
Plan of the House



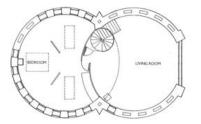


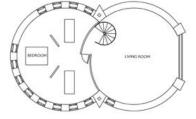
Simplified Plan

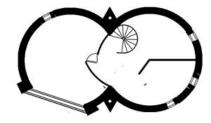
These are the component shapes of Melnikov's house (above). And the simplification of the architectural elements that led to the definition of the basic Melnikov lexicon (left).



## Melnikov's House rules







Plan of the House

Simplified Plan

A new generation of the Melnikov House

# Composition rules 2

rule of lexical insertion



rule of transformation c1 -







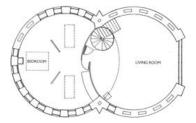


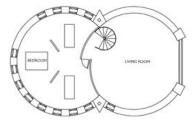


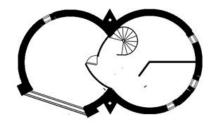








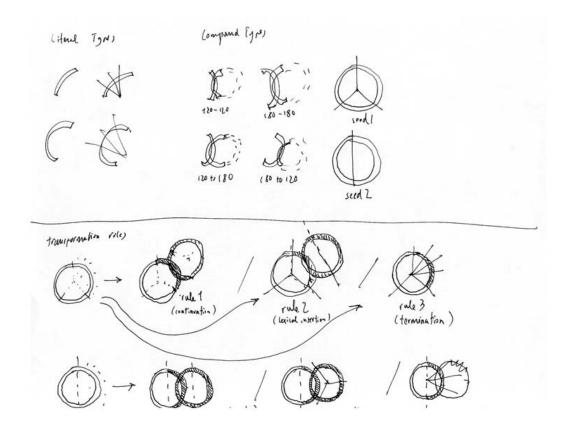


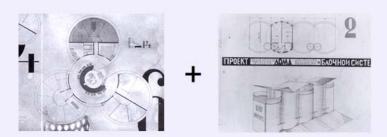


Plan of the House

Simplified Plan

A new generation of the Melnikov House

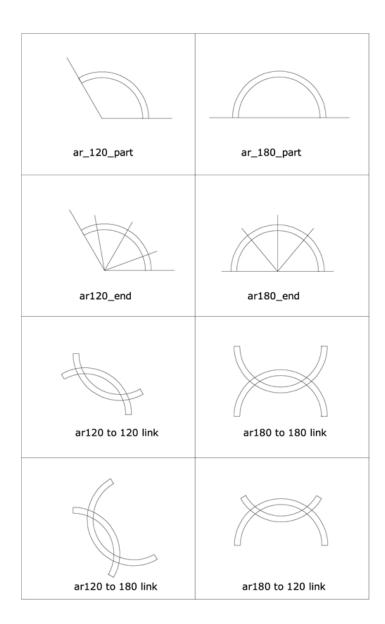




The additive process of Melnikov Architecture works can be rationalized. Above, 120 and 180 degrees addition of cylinders

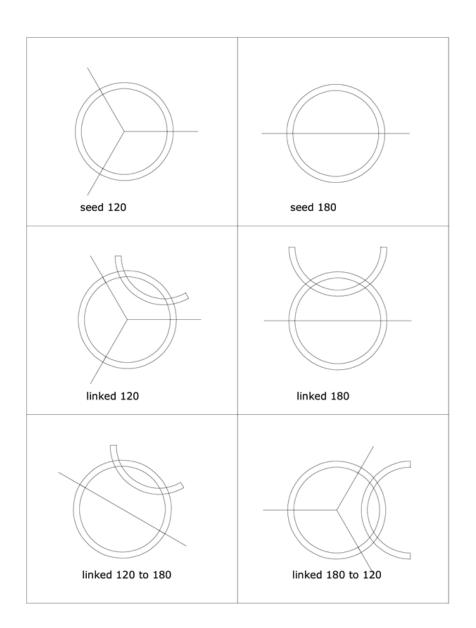
# **New Approach**

In order to implement Melnikov's Grammar in a computer program, I decide to combine the two main geometric principles of Melnikov's Architecture; the connection of cylinders divided in three and two sections respectively. This grammar takes distance from the specific resolution of the Melnikov House, to provide a set of rules and shapes that relate to Melnikov's architecture in a more general way.



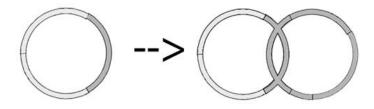
# **Literal Component Types**

In order to implement Melnikov's Grammar in a computer program, I decide to combine the two main geometric principles of Melnikov's Architecture; the connection of cylinders divided in three and two sections respectively. This grammar takes distance from the specific resolution of the Melnikov House, to provide a set of rules and shapes that relate to Melnikov's architecture in a more general way.

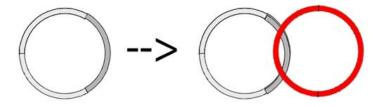


# **Compound Types**

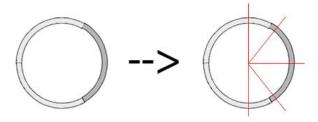
These shapes are generated from the addition of two or more literal types



Rule 1a - Continuation ar120 --> ar120\_part + ar120\_link Required Parameter: ar120\_part Center (x,y,z), rotation angle



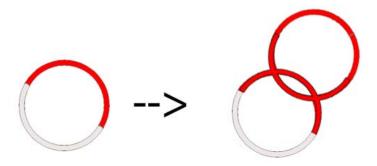
Rule 2a - Lexical Insertion ar120 --> ar120 + ar120to180\_link Required Parameter: ar120\_part Center (x,y,z), rotation angle



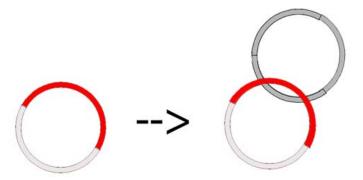
Rule 3a - Termination ar120 --> ar120\_part + ar120\_end Required Parameter: ar120\_part Center (x,y,z), rotation angle

### **Rules of Transformation**

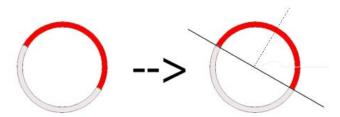
This set of rules transforms the "120" shapes.



Rule 1b - Continuation ar180 --> ar18\(\tau\_part + ar180\_link\)
Required Parameter: ar180\_part Center (x,y,z), rotation angle



Rule 2a - Lexical Insertion ar180 --> ar180 + ar120to180\_link Required Parameter: ar120\_part Center (x,y,z), rotation angle



Rule 3b - Termination ar180 --> ar180\_part + ar180\_end Required Parameter: ar180\_part Center (x,y,z), rotation angle

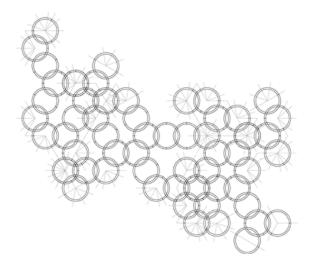
### **Rules of Transformation**

This set of rules transforms the "180" shapes.

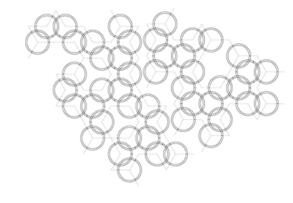
	Rules of Transformation						
Literal Types	continue120	end120	switchTo180	continue180	end180	switchTo120	
ar120_part			<u> </u>				
ar120_end							
ar120_link							
ar180_part					V		
ar180_end							
ar180_link							
ar120to180_link							
ar180to120_link							
Compound Types							
seed120							
linked120							
linked120to180							
seed180					10		
linked180							
linked180to120							

# **Rules of Transformation**

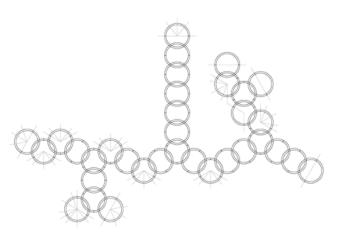
This chart relates shapes to rules. It shows how the connection pieces can't be transformed.



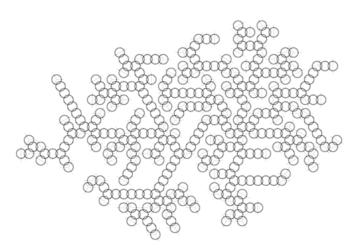
All rules are working in this example. No collisions check



Termination rules deactivated. Open System. Collisions check yes.



All rules are working in this example. Collisions check yes.



All Rules are working, termination rules deactivated. Open System. Collisions check yes.

# Melnikov Grammar in Action In this example the system is allowed to use ar\_120\_part members only, and it's allowing for collisions. The system is enclosed in a round shape.

